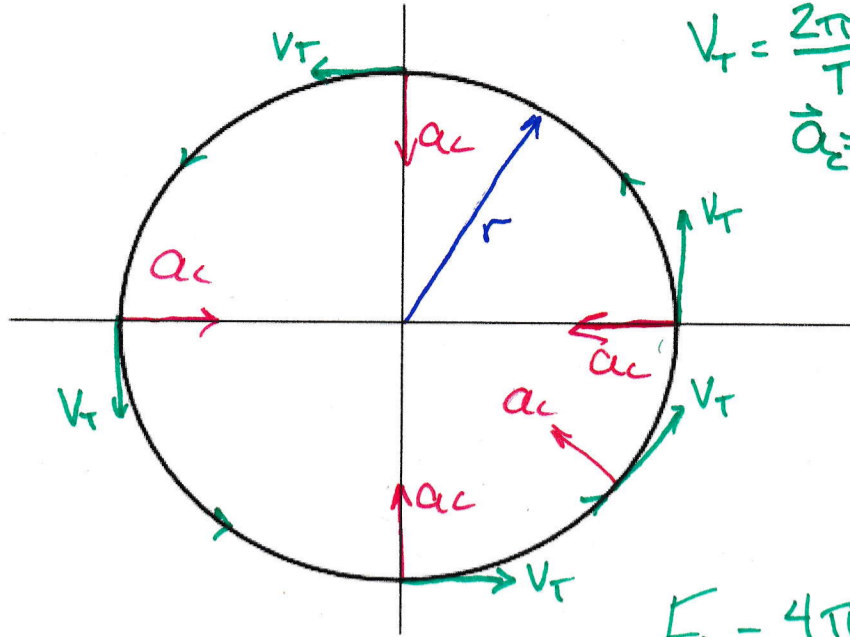


Uniform Circular Motion



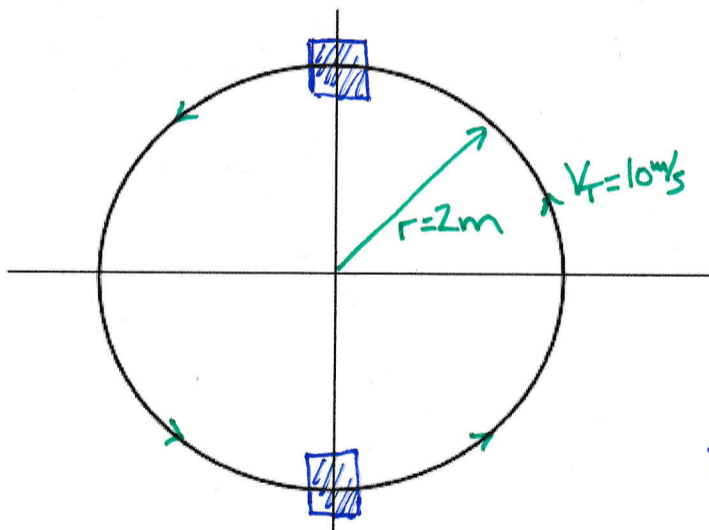
$v_T = \frac{2\pi r}{T}$  T-period  
 $\vec{a}_c = \frac{d\vec{v}}{dt} = \frac{v^2}{r}$  [centre of circle]  
 $F_{net} = ma$   
 $F_{net} = \frac{mv^2}{r}$   
 $F_c = \frac{mv^2}{r}$   
 $v_T = \frac{2\pi r}{T}$   
 $f = \frac{1}{T}$   
 $F_c = \frac{4\pi^2 r m}{T^2}$        $F_c = 4\pi^2 r m f^2$

Solving Problems Involving Uniform Circular Motion (the vertical loop).

(1kg object moving at 10m/s in a 2m radius on a string)

$F_{net} = F_c = \frac{mv^2}{r} = 50N$  ;  $F_g = mg = 9.8N$

Find  $F_T$  at top & bottom of circle.



Top

$F_{net} = F_g + F_T$   
 $50N = 9.8 + F_T$   
 $F_T = 40.2N$

Bottom

$F_{net} = F_c - F_g$   
 $50N = F_T - 9.8$   
 $F_T = 59.8$

$\Delta(Top \rightarrow Bottom) = 19.6N$  (2 x  $F_g$ 's)

Other examples of Uniform Circular Motion

Friction keeping a car moving from sliding out of a corner

Air pressure allowing an airplane to maneuver around corners.

Loop the loop in roller coasters keeping the car in the track.

\*\* Planetary mechanics - gravity as a force keeping planets in orbit.

$F_g = \frac{Gm_1 m_2}{r^2}$  \*  
 $F_c = \frac{mv^2}{r}$