

COMMUNICATIONS TECHNOLOGY

Communications Technology affects all aspects of our lives in a fundamental way. Having an understanding of Communications Technology is an important part of being both technologically and media literate.

Communications Technology courses are project-based and will provide students with opportunities to acquire the knowledge and skills required to design, use, and manage electronic, live, recorded, and graphic communications systems. Students will work in the areas of TV, video, and movie production; radio and audio production; print and graphic communications; photography; digital imaging; broadcast journalism; web design; cartooning; interactive new media and animation.

Communications Technology focuses on developing students' ability to work creatively and competently with technologies that are central to their lives. Students attain a level of technological literacy that will enhance their ability to succeed in their postsecondary studies or in the workplace. For students who do not choose to pursue careers in the many areas of Communications Technology, this course can provide the knowledge and skills that will enhance their daily lives by allowing them to pursue related hobbies.

The list of approved emphasis areas for Communications Technology can be found at www.edu.gov.on.ca/eng/curriculum/secondary/teched.html.

Important: Although the Communications Technology courses in grade 11 and 12 are University/College Preparation courses they can very easily be modified for students who have an Individual Education Plan (IEP).

Students Requiring Modified Expectations

Some students will require modified expectations, which differ from the regular course expectations. For most students, modified expectations will be based on the regular course curriculum, with changes in the number and/or complexity of the expectations. Modified expectations represent specific, realistic, observable, and measurable achievements and describe specific knowledge and/or skills that the student can demonstrate independently, given the appropriate assessment accommodations.

Teacher: Mr. R Cipolla
Room: A117

**COMMUNICATIONS TECHNOLOGY –
DON'T LEAVE HIGH SCHOOL
WITHOUT IT!**

Communications Technology Course Descriptors

Grade 10 - Open TGJ20

This course introduces students to communications technology from a media perspective. Students will work in the areas of TV/video and movie production, radio and audio production, print and graphic communications, photography, and interactive new media and animation. Student projects include computer-based activities such as creating videos, editing photos, working with audio, cartooning, developing animations, and designing web pages. Students will also develop an awareness of environmental and societal issues related to communications technology, and will explore secondary and post-secondary education and training pathways and career opportunities in the various communications technology fields.

Prerequisite: None

Grade 11 - University/College Preparation TGJ3M

This course examines communications technology from a media perspective. Students will develop knowledge and skills as they design and produce media projects in the areas of live, recorded, and graphic communications. These areas include TV, video, and movie production; radio and audio production; print and graphic communications; photography; digital imaging; broadcast journalism; and interactive new media. Students will work both independently and as part of a production team to design and produce media products in a project-driven environment. Students will also develop an awareness of related environmental and societal issues, and will explore college and university programs and career opportunities in the various communications technology fields.

Prerequisite: None

Grade 12 - University/College Preparation TGJ4M

This course enables students to further develop media knowledge and skills while designing and producing projects in the areas of live, recorded, and graphic communications. Students work in the areas of TV, video, and movie production; radio and audio production; print and graphic communications; photography; digital imaging; broadcast journalism; web design; and interactive new media. Students will work both independently and as part of a production team to design and produce media products in a project-driven environment. Students will also expand their awareness of environmental and societal issues related to communications technology, and will investigate career opportunities and challenges in a rapidly changing technological environment.

Prerequisite: Communications Technology, Grade 11, University/College Preparation